

## SURFnet IDS a Distributed Intrusion Detection System

Rogier Spoor (project leader)

Jan van Lith (developer)

Kees Trippelvitz (developer)

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## Goals

- Understanding:
  - types of malicious network traffic within a LAN
  - amount of malicious network traffic within a LAN
  - spreading of worms
- Setting up:
  - a scalable IDS solution
  - an IDS that is easy to manage and maintain
- Comparing results with other sensors
- Limit malicious outbound traffic SURFnet

## Why build something new?

- Sensor must be maintenance free
- IDS must be scalable and easy to manage
- No False Positives! (cannot use *snort*)
- Design IDS based on high speed networks (LAN/WAN)
- Design IDS “should” be able to analyse L2 traffic

# Sensor

- remastered Knoppix distribution
- USB boot
- Open-vpn between Sensor and Central Server

Need:

- PC capable of USB boot + 1 NIC
- DHCP LAN (2x DHCP)
- Open-vpn session through local firewall (TCP 1194)

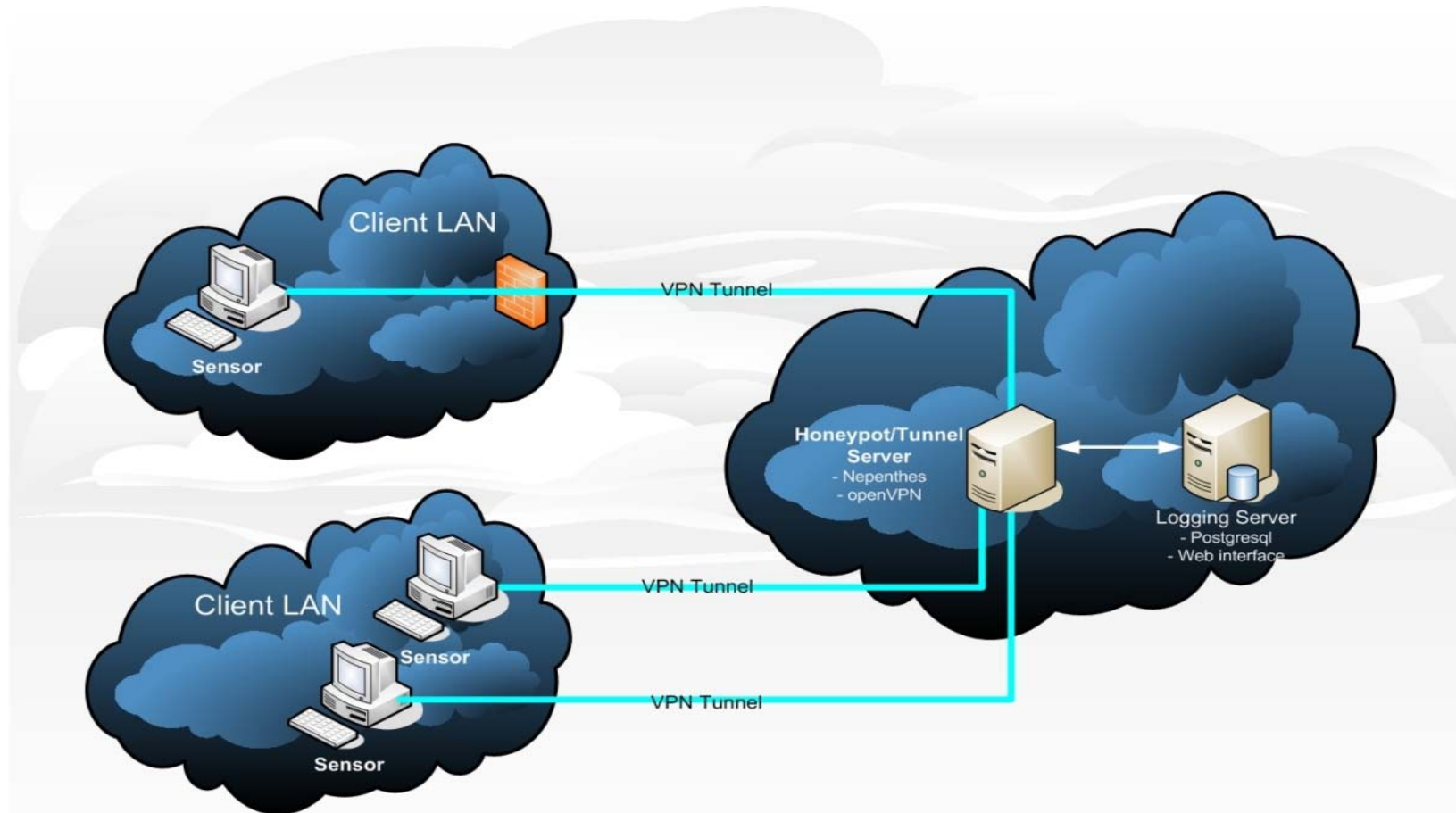
# Honeypot/Tunnel server

- Based on *nepenthes*
  - a low-interaction honeypot
  - Link: <http://nepenthes.sourceforge.net>
- Open-vpn tunnel to sensor
- Manage X509 certificates/keys of sensors
- Source-based routing

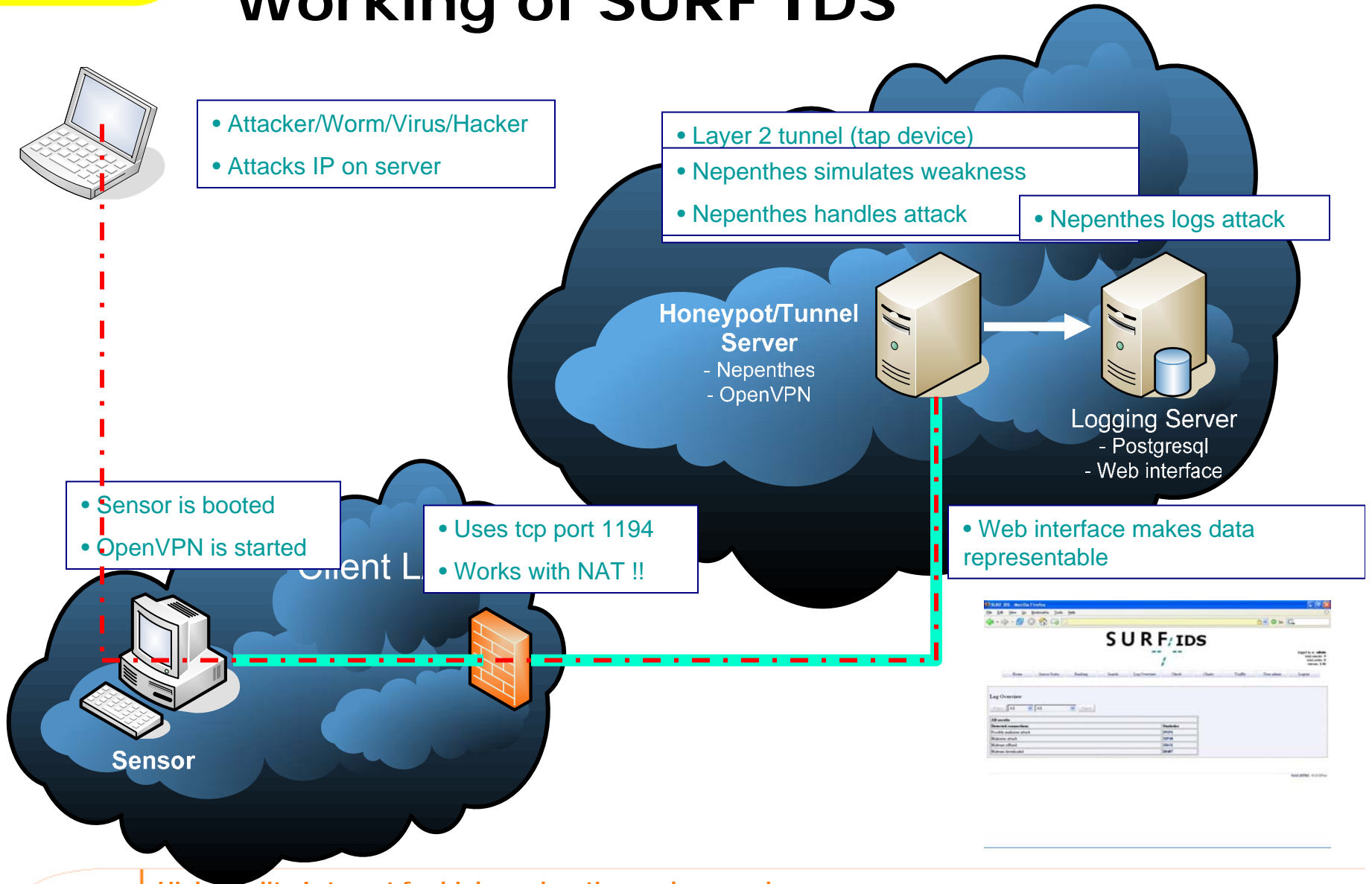
# Logging server

- *Postgresql*
- Web interface
- Show statistics of sensors (groups/individual)
- Show statistics of different attacks
- Ranking of sensors
- Mail logging
- IDMEF

# Global Overview



# Working of SURF IDS





## Future

- Start an IDS service for SURFnet customers
- Open source licensing (GPL) and packaging
- Additional honeypots on the central server
- Logging interface for tools like AIRT
- Interface for a quarantaine environment
- Static assignment of IP addresses on server and sensor
- Multiple VLAN support for sensor

# Demo

# Questions?

Website <http://ids.surfnet.nl>